

# Donjon

Name \_\_\_\_\_  
 Race/Class \_\_\_\_\_  
 Level \_\_\_\_\_

## Attributes

Virility	<input type="checkbox"/>	<input type="checkbox"/>
Cerebrality	<input type="checkbox"/>	<input type="checkbox"/>
Discernment	<input type="checkbox"/>	<input type="checkbox"/>
Adroitness	<input type="checkbox"/>	<input type="checkbox"/>
Wherewithal	<input type="checkbox"/>	<input type="checkbox"/>
Sociality	<input type="checkbox"/>	<input type="checkbox"/>

## Abilities

_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>

## Miscellaneous

Save vs. Poison, Paralysis, & Transmogrification	<input type="checkbox"/>
Save vs. Illusion & Confusion	<input type="checkbox"/>
Wealth	<input type="checkbox"/>
Provisions	<input type="checkbox"/>
Flesh Wounds	<input type="checkbox"/>

## Possessions

Weapons	Worth	Perm
_____	_____	<input checked="" type="checkbox"/>
_____	_____	<input type="checkbox"/>
_____	_____	<input type="checkbox"/>
_____	_____	<input type="checkbox"/>
_____	_____	<input type="checkbox"/>
Armor	Worth	Perm
_____	_____	<input checked="" type="checkbox"/>
_____	_____	<input type="checkbox"/>
_____	_____	<input type="checkbox"/>
_____	_____	<input type="checkbox"/>
_____	_____	<input type="checkbox"/>
Other	Worth	Perm
_____	_____	<input checked="" type="checkbox"/>
_____	_____	<input type="checkbox"/>
_____	_____	<input type="checkbox"/>
_____	_____	<input type="checkbox"/>
_____	_____	<input type="checkbox"/>

## Magic Words

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_