			and an address of the second	
BLADES	SIN THE D	ARK	LURK A STEALTHY INFILTRATOR AND BURGLAR	COIN STASH
		CREW	LURN BURGLAR	
			SPECIAL ABILITIES PLAYBOOK XP	
IAME	and the second second	ALIAS	O INFILTRATOR: YOU ARE NOT AFFECTED BY QUALITY OR THER WHEN YOU	HUNT
INTE .			BYPASS SECURITY MEASURES.	STUDY
			O AMBUSH: WHEN YOU ATTACK FROM HIDING OR SPRING A TRAP, YOU GET +1D.	SURVEY
OOK	and the las		O DAREDEVIL: WHEN YOU ROLL A DESPERATE ACTION, YOU GET $\frac{1}{10}$ to your roll if you also take $-\frac{1}{10}$ to any resistance rolls against	
			CONSEQUENCES FROM YOUR ACTION.	PROWESS XP
ERITAGE: AKOROS - TH	HE DAGGER ISLES	BACKGROUND: ACADEMIC - LABOR - LAW	O THE DEVIL'S FOOTSTEPS: WHEN YOU PUSH YOURSELF, CHOOSE ONE OF THE FOLLOWING ADDITIONAL BENEFITS: PERFORM A FEAT OF ATHLETICS THAT	•••• FINESSE
UVIA – SEVEROS – SKO	OVLAN - TYCHEROS	TRADE - MILITARY - NOBLE - UNDERWORLD	VERGES ON THE SUPERHUMAN - MANEUVER TO CONFUSE YOUR ENEMIES SO	PROWL
			THEY MISTAKENLY ATTACK EACH OTHER.	WRECK
VICE: FAITH - GAMBLING - LUXURY - OBLIGATION - PLEASURE - STUPOR - WEIRD			O EXPERTISE: CHOOSE ONE OF YOUR ACTION RATINGS. WHEN YOU LEAD A GROUP ACTION USING THAT ACTION, YOU CAN SUFFER ONLY 1 STRESS AT	Contractor of
TRESS	TRAUMA CO	DLD - HAUNTED - OBSESSED - PARANOID	MOST REGARDLESS OF THE NUMBER OF FAILED ROLLS.	RESOLVE XP
	VVV RE	CKLESS - SOFT - UNSTABLE - VICIOUS	O GHOST VEIL: YOU MAY SHIFT PARTIALLY INTO THE GHOST FIELD, BECOMING	ATTUNE
IARM	ALC: NOT THE REAL PROPERTY OF	HEALING PROJECT CLOCK:	SHADOWY AND INSUBSTANTIAL FOR A FEW MOMENTS. TAKE 2 STRESS WHEN YOU SHIFT, PLUS 1 STRESS FOR EACH EXTRA FEATURE: <i>IT LASTS FOR A FEW</i>	COMMAND CONSORT
5 52 9 1 had		NEED FILL TO DROP HELP ALL HARM BY	MINUTES RATHER THAN MOMENTS - YOU ARE INVISIBLE RATHER THAN	SWAY
1120 120		ONE LEVEL	SHADOWY - YOU MAY FLOAT THROUGH THE AIR LIKE A GHOST.	
2		-10 ARMOR USES	O REFLEXES: WHEN THERE'S A QUESTION ABOUT WHO ACTS FIRST, THE ANSWER IS YOU (TWO CHARACTERS WITH REFLEXES ACT SIMULTANEOUSLY).	BONUS DIE
ALCON //	List Lists	ARMOR	O SHADOW: YOU MAY EXPEND YOUR SPECIAL ARMOR TO RESIST A CONSEQUENCE	PUSH YOURSELF (TAKE 2 STRESS)
1	ALL THE ALL	LESS HEAVY ARMOR	FROM DETECTION OR SECURITY MEASURES, OR TO PUSH YOURSELF FOR A FEAT OF ATHLETICS OR STEALTH.	-OR- ACCEPT A DEVIL'S BARGAIN
		EFFECT SPECIAL ARMOR	VETERAN: CHOOSE SPECIAL ABILITIES FROM OTHER SOURCES:	LOAD
ARNING XP				3 LIGHT \$5 NORMAL \$6+ HEAVE
• Creat The foot able a believate action, have at in that actions attrabute			0	EQUIPMENT
At the end of each session, for each item below, mark I xp (in your playbook or an attribute) or 2 xp if that item occurred multiple times.			The second s	FINE LOCKPICKS
◆ YOU ADDRESSED A CHALLENGE WITH STEALTH OR EVASION.				FINE SHADOW CLOAK
• YOU EXPRESSED YOUR BELIEFS, DRIVES, HERITAGE, OR BACKGROUND.			0	LIGHT CLIMBING GEAR
◆ YOU STRUGGLED WITH ISSUES FROM YOUR VICE OR TRAUMAS DURING THE SESSION.				DARK-SIGHT MASK
PLANNING TEAMWORK				SPIRITBANE CHARM
OOSE A PLAN, THEN PROVID	DE THE MISSING DETAIL	ASSIST A TEAMMATE: PAY I STRESS TO GIVE +ID	The second se	A BLADE OR TWO THROWING KNIVES
SSAULT: POINT OF ATTACK	OCCULT: ARCANE POWER	LEAD A GROUP ACTION: EVERYONE ROLLS	0	A PISTOL A 2ND PISTOL
ECEPTION: METHOD	SOCIAL: CONNECTION	PROTECT A TEAMMATE: TAKE A CONSEQUENCE		A LARGE WEAPON
	Contraction of the local division of the loc	and the second stress of the s		AN UNUSUAL WEAPON
TEALTH: POINT OF ENTRY	I KANSPORT: ROUTE	SET UP A TEAMMATE: IMPROVE POSITION	0	BURGLARY GEAR
HADY FRIENDS		GATHER INFORMATION		CLIMBING GEAR
$\Delta \nabla$		♦ WHAT DO THEY INTEND TO DO?		DOCUMENTS
$\Delta \nabla$		♦ HOW CAN I GET THEM TO [x]? ♦ WHAT SHOULD I LOOK OUT FOR?		SUBTERFUGE SUPPLIES
$\Delta \nabla$		 ♦ WHAT SHOULD I LOOK OUT FOR: ♦ WHAT'S THE BEST WAY IN? 	0	DEMOLITION TOOLS
$\Delta \nabla$		♦ WHERE CAN I HIDE HERE?		LANTERN
$\Delta \nabla$		 How can I find [x]? what's really going on here? 	The provide and the second	<u></u>
The second second second second	Service of the servic	WINTO REALLY GOING ON MERE!		

BLADESINTHEDARK



A SUBSTANTIAL REWARD IS HEREBY OFFERED FOR ANY INFORMATION REGARDING THE NOTORIOUS OUTLAW

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WHO IS WANTED BY THE DOSKVOL CITY WATCH FOR THE FOLLOWING HEINOUS CRIMES AGAINST THE CROWN:

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LONG-TERM PROJECTS & NOTES