

STARFINDER

CHARACTER INFORMATION

NAME			
CLASS/LEVEL	RACE	THEME	
SIZE	SPEED	GENDER	HOMEWORLD
ALIGNMENT	DEITY	PLAYER	

DESCRIPTION

ABILITY SCORES

	SCORE	MODIFIER	UPGRADED SCORE	UPGRADED MODIFIER
STR STRENGTH				
DEX DEXTERITY				
CON CONSTITUTION				
INT INTELLIGENCE				
WIS WISDOM				
CHA CHARISMA				

INITIATIVE

TOTAL	=	DEX MODIFIER	+	MISC MODIFIER

HEALTH & RESOLVE

	STAMINA POINTS	HIT POINTS	RESOLVE POINTS
TOTAL			
CURRENT			

ARMOR CLASS

	TOTAL	=	10+	ARMOR BONUS	+	DEX MODIFIER	+	MISC MODIFIER
EAC ENERGY ARMOR CLASS								
KAC KINETIC ARMOR CLASS								
AC VS. COMBAT MANEUVERS								

ARMOR WORN: _____ DAMAGE REDUCTION: _____ RESISTANCES: _____

SKILLS

Class Skill ! Trained Only
* Armor check penalty applies

Class Skill	TOTAL	=	SKILL RANKS	+	CLASS BONUS	+	ABILITY MOD	+	MISC MOD
<input type="checkbox"/> ACROBATICS (DEX) *									
<input type="checkbox"/> ATHLETICS (STR) *									
<input type="checkbox"/> BLUFF (CHA)									
<input type="checkbox"/> COMPUTERS (INT)									
<input type="checkbox"/> CULTURE (INT)									
<input type="checkbox"/> DIPLOMACY (CHA)									
<input type="checkbox"/> DISGUISE (CHA)									
<input type="checkbox"/> ENGINEERING (INT)									
<input type="checkbox"/> INTIMIDATE (CHA)									
<input type="checkbox"/> LIFE SCIENCE (INT)									
<input type="checkbox"/> MEDICINE (INT)									
<input type="checkbox"/> MYSTICISM (WIS)									
<input type="checkbox"/> PERCEPTION (WIS)									
<input type="checkbox"/> PHYSICAL SCIENCE (INT)									
<input type="checkbox"/> PILOTING (DEX)									
<input type="checkbox"/> PROFESSION (CHA, INT, or WIS)									
<input type="checkbox"/> SENSE MOTIVE (WIS)									
<input type="checkbox"/> SLEIGHT OF HAND (DEX) *									
<input type="checkbox"/> STEALTH (DEX) *									
<input type="checkbox"/> SURVIVAL (WIS)									

SKILL NOTES

SAVING THROWS

	TOTAL	=	BASE SAVE	+	ABILITY MODIFIER	+	MISC MODIFIER
FORTITUDE (CONSTITUTION)							
REFLEX (DEXTERITY)							
WILL (WISDOM)							

ATTACK BONUSES

	TOTAL	=	BAB	+	ABILITY MODIFIER	+	MISC MODIFIER
MELEE							
RANGED							
THROWN							

WEAPONS

WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL RANGE TYPE	AMMO/USAGE	SPECIAL	
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL RANGE TYPE	AMMO/USAGE	SPECIAL	
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL RANGE TYPE	AMMO/USAGE	SPECIAL	
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL RANGE TYPE	AMMO/USAGE	SPECIAL	

STARFINDER

ABILITIES

EQUIPMENT

[illegible]

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LANGUAGES

CARRYING CAPACITY	
ENCUMBERED	OVERBURDENED

CARRYING CAPACITY

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OTHER WEALTH

EXPERIENCE	
TOTAL	NEXT LEVEL

EXPERIENCE

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STARFINDER

DRONE INFORMATION

DRONE NAME

CHASSIS TYPE

SIZE

LEVEL

LAND SPEED

FLY SPEED

CLIMB SPEED

FORTITUDE
REFLEX
WILL

GOOD
BAD

ABILITY
INCREASES

STR

DEX

INT

WIS

CHA

SPEED MOD

PLAYER

DESCRIPTION

ABILITY SCORES

STR
STRENGTH

SCORE

MODIFIER

UPGRADED
SCORE

UPGRADED
MODIFIER

DEX
DEXTERITY

SCORE

MODIFIER

UPGRADED
SCORE

UPGRADED
MODIFIER

CON
CONSTITUTION

SCORE

MODIFIER

UPGRADED
SCORE

UPGRADED
MODIFIER

INT
INTELLIGENCE

SCORE

MODIFIER

UPGRADED
SCORE

UPGRADED
MODIFIER

WIS
WISDOM

SCORE

MODIFIER

UPGRADED
SCORE

UPGRADED
MODIFIER

CHA
CHARISMA

SCORE

MODIFIER

UPGRADED
SCORE

UPGRADED
MODIFIER

SKILLS

Class

Skill

☐ ACROBATICS (DEX)

☐ ATHLETICS (STR)

☐ COMPUTERS (INT)

☐ ENGINEERING (INT)

☐ PERCEPTION (WIS)

☐ STEALTH (DEX)

TOTAL

SKILL
RANKS

CLASS
BONUS

ABILITY
MOD

MISC
MOD

= + + +

= + + +

= + + +

= + + +

= + + +

= + + +

HEALTH

HIT POINTS

TOTAL

CURRENT

INITIATIVE

TOTAL

DEX
MODIFIER

MISC
MODIFIER

= +

ARMOR CLASS

EAC

ENERGY ARMOR CLASS

TOTAL

BASE AC
BY CHASSIS

ARMOR
BONUS

DEX
MODIFIER

KAC

KINETIC ARMOR CLASS

TOTAL

BASE AC
BY CHASSIS

ARMOR
BONUS

DEX
MODIFIER

AC

VS. COMBAT MANEUVERS

=8+

KAC

DAMAGE REDUCTION

RESISTANCES

SAVING THROWS

FORTITUDE
(CONSTITUTION)

TOTAL

BASE
SAVE

ABILITY
MODIFIER

MISC
MODIFIER

REFLEX
(DEXTERITY)

TOTAL

BASE
SAVE

ABILITY
MODIFIER

MISC
MODIFIER

WILL
(WISDOM)

TOTAL

BASE
SAVE

ABILITY
MODIFIER

MISC
MODIFIER

MODS

FEATS & ABILITIES

ATTACK BONUSES

BASE ATTACK
BONUS (BAB)

MELEE

TOTAL

BAB

ABILITY
MODIFIER

MISC
MODIFIER

RANGED

TOTAL

BAB

ABILITY
MODIFIER

MISC
MODIFIER

THROWN

TOTAL

BAB

ABILITY
MODIFIER

MISC
MODIFIER

WEAPONS

WEAPON			LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE		SPECIAL

WEAPON			LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE		SPECIAL

WEAPON			LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE		SPECIAL

WEAPON			LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE		SPECIAL

CARRYING CAPACITY

ENCUMBERED

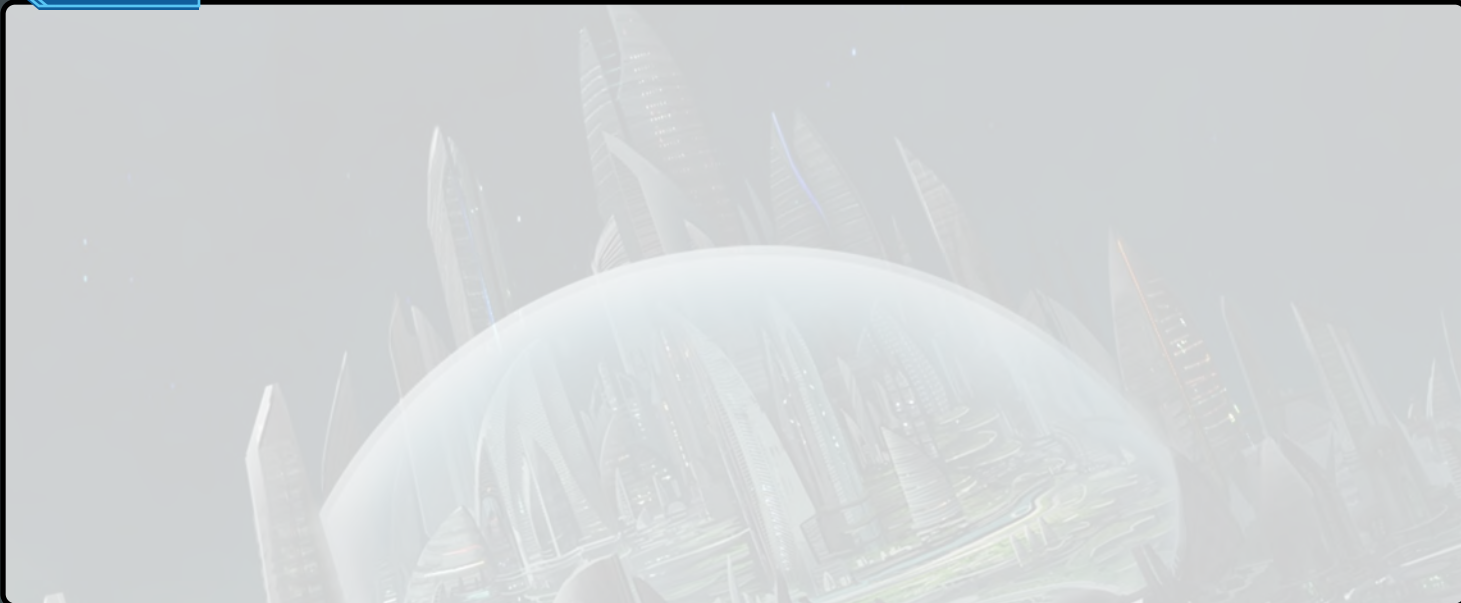
OVERBURDENED

CARGO RACK

NOTES

STARFINDER

PEOPLE



PLACES



THINGS

